

**Adjunct Faculty, Game Design Faculty  
Austin Community College**

Direct Link: <https://www.AcademicKeys.com/r?job=261799>

Downloaded On: Aug. 28, 2025 10:00pm

Posted Aug. 28, 2025, set to expire Nov. 29, 2025

**Job Title** Adjunct Faculty, Game Design Faculty  
**Department** Computer Science  
**Institution** Austin Community College  
Austin, Texas

**Date Posted** Aug. 28, 2025

**Application Deadline** Open until filled  
**Position Start Date** Available immediately

**Job Categories** Adjunct Professor

**Academic Field(s)** Sciences - Computer Science  
Fine Arts - Other

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**Job Description**

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**Adjunct Faculty, Game Design Faculty**

**Austin Community College**

**Job Posting Closing Times:** Job postings are removed from advertising at **12:00 A.M.** on the closing date e.g., at midnight on the day before the closing date.

Austin Community College employees are required to maintain a domicile in the State of Texas while

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working for the college and throughout the duration of employment. -[AR 4.0300.01](#)

[If you are a current Austin Community College employee, please click this link to apply through your Workday account.](#)

Austin Community College is a public two-year institution that serves a multicultural population of approximately 41,000 credit students each Fall and Spring semester. We embrace our identity as a community college, as reflected in our mission statement. We promote student success and community development by providing affordable access, through traditional and distance learning modes, to higher education and workforce training, including appropriate applied baccalaureate degrees, in our service area.

As a community college committed to our mission, we seek to recruit and retain a workforce that:

- Values intellectual curiosity and innovative teaching
- Is attracted by the college's mission to promote equitable access to educational opportunities
- Cares about student success and collaborates on strategies to facilitate success for populations including; first generation college students, low-income students, and students from underserved communities.
- Focused on student academic achievement and postgraduate outcomes
- Welcomes difference and models respectful interaction with others
- Engages with the community both within and outside of ACC

**Job Posting Title:**

Adjunct Faculty, Game Design Faculty

**Job Description Summary:**

Responsible to prepare and deliver game design coursework in engaging, innovative, and discipline-appropriate ways that reflect a commitment to Student success and creating an environment that promotes belonging for all and knowledge of the teaching field. Meets professional standards for faculty in accordance with college policies and procedures.

Instruct students in game design courses in accordance with College policies and procedures. Job responsibilities include:

- training students to fill entry-level industry positions, or to gain access into a 4-year Game Development program;
- maintain game design curriculum to meet industry needs;

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- review and recommend resources to enhance learning environment; and encourage and inspire student & local interest in game design.

**Job Description:**

**Principal Responsibilities and Duties**

- Prepare and teach introductory to advanced courses in the field of game design to a multicultural student population based on the department's approved course learning outcomes, utilizing a variety of instructional strategies appropriate to the needs of community college students and the standards of the discipline.
- Evaluate student progress and provide clear, timely feedback reflecting program learning outcomes and departmental expectations.
- Provide teaching and mentoring services to students in a manner which does not discriminate based on race, color, religion, sex, sexual orientation, gender identity, national origin, disability, age, protected veteran status, political affiliation, or other protected categories.
- Remain current in the field through a variety of professional development activities.
- Provides learning activities that stimulate student involvement and encourage critical thinking.
- Responsible for guiding students to produce portfolio worthy work.
- Perform other related tasks as assigned by the department chair, dean, and/or associate vice president, vice president, executive vice president.

**Technology**

- Demonstrated proficiency using computer applications, online resources, and other technologies for the classroom. Demonstrated proficiency using an online learning management system such as Blackboard to develop and build course content and perform administrative duties (posting office hours, syllabi, etc).
- Proficiency in online teaching tools such as Zoom, Google Meet or Blackboard Collaborate.
- Advanced skills in Unity and C# Scripting language.

**Principal Professional Standards**

- Meet deadlines for attendance certification and submission of final course grades.
- Maintain regular office hours to assist students and improve student retention and success.

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- Recognize and reflect standards of civility and collegiality in all interactions.
- Comply with published college policies and procedures and meet professional standards for teaching in a community college.
- Appropriate use of the college's learning management system.

### **Required Education**

- Educational requirements in accordance with SACSCOC accreditation standards. <https://www.austincc.edu/employment-at-acc/full-time-and-adjunct-faculty-position-information/minimum-credential-qualification-requirements>. No substitution for educational requirements.

### **Required Work Experience (Workforce Programs)**

- 3 years industry related experience.

### **Qualities of a Successful Candidate**

- Current industry related experience.
- High level of craft in one or more aspects of game design, including expertise in designing, testing, and deploying solutions to common game design challenges; thorough understanding of industry standard game design principles and processes.

### **Application Requirements**

1. Upload the following documents to your application:

- Unofficial/copy of transcripts
- Updated Curriculum Vitae (C.V.) or Resume
- Cover letter - explaining interest in the position

2. Request official electronic transcripts to be sent directly from the institution to [hrtranscripts@austincc.edu](mailto:hrtranscripts@austincc.edu). This email address must be entered as the recipient. Please do not select "Austin Community College" from a menu. It will not be received by ACC Human Resources. If you need assistance, please contact your university's registrar's office. If official electronic transcripts

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are not an option, a hardcopy can be mailed to the following address:

ACC Human Resources

Attn: Prisca M. Baker

6101 Highland Campus Dr., Bldg 3000, Suite 3.2224

Austin, TX 78752

**Photocopies of transcripts or transcripts stamped "issued to student" are not accepted.**

**Working Conditions**

- Work is routinely performed in an office/classroom environment.
- Subject to standing, walking, sitting, bending, reaching, kneeling, pushing, and pulling.
- Ability to lift up to 10 pounds.
- Work safely and follow safety rules. Report unsafe working conditions and behavior. Take reasonable and prudent actions to prevent others from engaging in unsafe practices.

**Number of Openings:1**

**Job Posting Close Date:**

September 5, 2025

**Clery Act**

As required by the US Department of Education, employees are required to report violations under Title IX and, under the Jeanne Clery Disclosure of Campus Security Policy and Crime Statistics Act (Clery Act), select individuals are required to report crimes. If this position is identified as a Campus Security Authority (Clery Act), you will be notified, trained, and provided resources for reporting.

**Disclaimer**

The above description is an overview of the job. It is not intended to be an all-inclusive list of duties and responsibilities of the job, nor is it an all-inclusive list of the skills and abilities required to do the job. Duties and responsibilities may change with business needs. ACC reserves the right to add, change,

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amend, or delete portions of this job description at any time, with or without notice. Employees may be required to perform other duties as requested, directed, or assigned. In addition, reasonable accommodations may be made by ACC at its discretion to enable individuals with disabilities to perform essential functions of the job.

**To apply, please visit:** [https://austincc.wd1.myworkdayjobs.com/en-US/External/job/Highland-Campus/Adjunct-Faculty--Game-Design-Faculty\\_R-8255-1](https://austincc.wd1.myworkdayjobs.com/en-US/External/job/Highland-Campus/Adjunct-Faculty--Game-Design-Faculty_R-8255-1)

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### Contact Information

Please reference Academickeys in your cover letter when applying for or inquiring about this job announcement.

### Contact

Computer Science  
Austin Community College

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